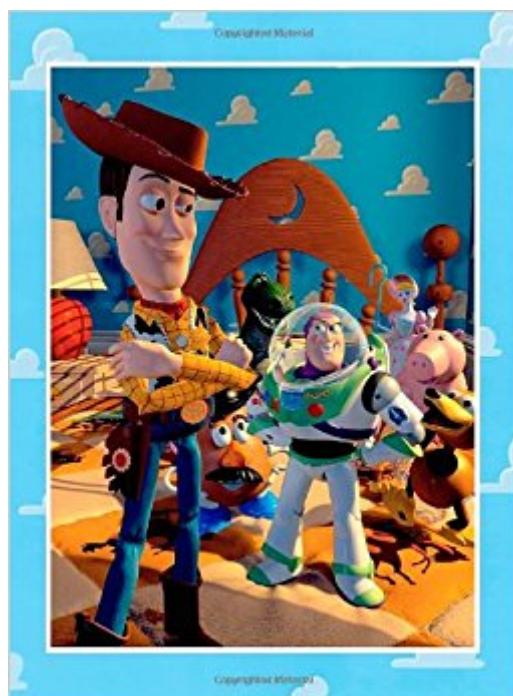The book was found

# Toy Story The Art And Making Of The Animated Film (Disney Editions Deluxe (Film))

## Synopsis

With the premiere of Toy Story in November 1995, a new era in the history of feature film animation was born. The first-ever computer animated full-length motion picture, Toy Story was the extraordinary result of a unique collaboration between the Walt Disney Company, the leader in traditional animation, and Pixar, the award-winning computer animation studio.Ã Â Ã Â Ã Â Ã Â In Toy Story: The Art and Making of the Animated Film, author Steve Daly teams with director John Lasseter to tell the tale of how these two visionary companies joined together and set out to do what had never been done before. At the heart of their journey lies the collaboration and sense of discovery that went into developing this computer animated "buddy movie," in which a rag doll cowboy named Woody and high-tech space toy Buzz Lightyear compete for the affections of a boy named Andy.Ã Â Ã Â Ã Â Ã Â The authors explain and illuminate how Toy Story achieved its pioneering look while taking the elements of animation entertainment&#151;humor, heart, and the creation of a world both real and fantastic&#151;to new three-dimensional horizons. Richly illustrated with concept and storyboard art as well as images from the film, this book provides an in-depth review of the amazing technology, creativity, and artistry that went into the making of this breakthrough motion picture.

## Book Information

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## Customer Reviews

Daly, an animation writer for Entertainment Weekly, and Lasseter, the director of Toy Story, have

written a richly illustrated review of the technology, creativity, and artistry that went into this first-ever completely computer generated movie. A must-have book for any animation buff or multimedia developer. --This text refers to an out of print or unavailable edition of this title.

The newest book tie-in to an animated Disney film comes so precipitately that Disney must be betting that people will read the feel-good story of how the first totally computer-animated film was made before they see the feel-good buddy picture itself. As usual with Disney product, the pictures are lavish, the story upbeat, the presentation perky to a fault. Those who loved the inside poop about Beauty and the Beast, The Lion King, and Pocahontas will love this book, too. It's just the thing to curl up with while watching behind-the-scenes videos on the Disney channel. Sure, it's informative about technical issues, casting, etc., but mostly it's another darn cute book about another darn cute film--just what Disneyphiles want. Mike Tribby --This text refers to an out of print or unavailable edition of this title.

I was really excited to learn that this book was finally being re-released. I have just about all of the "Art of" books of Pixar's films, and I must say that this one is my favorite. What sets this one apart from the rest is how much more in depth the contributors go into the making and behind the scenes processes of Toy Story. I feel like some of the newer books are more focused on displaying the beautiful developmental artwork, but this one really dives into explaining the production process. I think this can be contributed to the fact that Toy Story was the breakthrough movie computer animation - there's no doubt that there would be a wealth of information to offer. The only minor downside to this book is the actual size; it doesn't fit standing up on my bookshelf. I wish it were the same dimensions as the other "Art of" books, but it's definitely not a big issue.

The first edition of this art book was published in 1995. After being out of print for more than a decade, Disney has finally decided to reprint it. I guess that's because of the Toy Story 3 which is coming out in 2010.This book is only on the first Toy Story movie. To better relate to the book, it's recommended to watch the movie again since it was released so long ago.The book measures about 18 inches diagonally, which is really big. On the hardcover is a hologram with the Toy Story gang in it. The message is clear -- Toy Story's the world's first 3D movie. The huge canvas is laid out with storyboards, character designs and movie renders display. It's inspiring to see how they turn concept art into reality.Text is written by John Lasseter, the director, and Steve Daly. Their commentary bring us behind the scenes into the production for the world's first 3d animated movie.

You'll read about storytelling, challenges on overcoming computer limitations, creating the characters and other interesting stuff. I'm pretty amazed that Toy Story was made from around 2000 models!Profiles for individual characters are included, namely for Woody, Buzz, Andy and other toys. Detailed explanation are given character development but the focus of the book is really on the storytelling. It's about how the form follows the function. For example, you'll get to understand how Rex's small forearms created his "cream puff" character, why Woody is a soft puppet and Buzz the cool spaceman. You'll understand why characters behave the way they do, and the impression they are trying to create in the audience. In essence, you'll see how Pixar breath life into these otherwise inanimate objects.There are plenty of interesting quotes from the staff in the empty pockets of the pages. They provide tremendous depth and insight to the film's production. The concept behind everything used in the movie are explained, from the dialogue, characters, design to music. It's like working beside the animators in the studio.If there's a message the book wants to bring across, it can probably be summed up by this quote from Joe Ranft:"If the story isn't there, all the breakthrough computer graphics in the world piled onto it won't matter. You'll have made a piece of passing fashion."That is so true when you separate the CG movies that you enjoy from those that are just eye candy.There's absolutely no different between this book and the 1st edition. So grab yours now before it goes out of print, again.(More pictures are available on my blog. Just visit my profile for the link.)

This is going to be a sought-after collector's piece in yearsto come. A nicely organized and compilation of the art andtechnology that made 'Toy Story.' This is the greatest thingto happen in animation since Snow White! This little book isa jewel and it may well be that John Lasseter is the NEWWalt Disney!

I Loooooooooove this book! So many stunning pictures & info!However, be warned, this book is HUGE. Not the size of your average book.

This book has lots of great concept art and wonderful details about how the filmmakers came up with the characters and story. Every page is inspiring and makes me appreciate the movie even more. I love the oversized format--the artwork warrants it. One of the best.

Love this!

Just what we were looking for! Size is perfect. We bought it for our 17 year old who wants to go into 3D animation, he hasn't put it down!

This book exceeded my expectations. I bought it used but it is just like new. I happy to have it in my collection.

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